

Unfolding Neural Networks for Compressive Multichannel Blind Deconvolution

Bahareh Tolooshams^{*1}, Satish Mulleti^{*2}, Demba Ba¹, and Yonina C. Eldar²

¹Harvard University

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^{*}Equal contributions

IEEE ICASSP 2021



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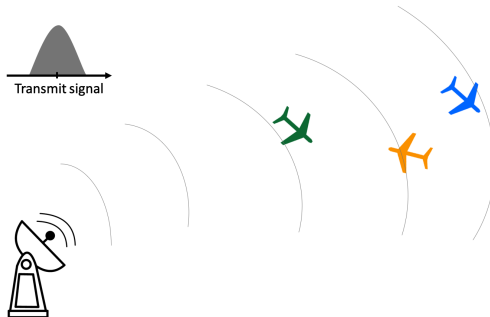


- 1 Motivation
- 2 Multichannel Blind Deconvolution
- 3 Learned Structured Compressive Multichannel Blind Deconvolution (LS-MBD)
- 4 Results
- 5 Conclusion

Motivation



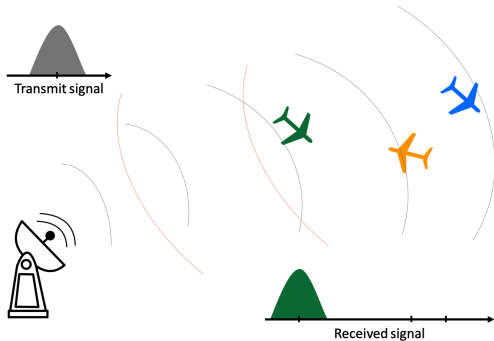
A transmit source signal is reflected from *sparsely* located targets and measured at the receiver.



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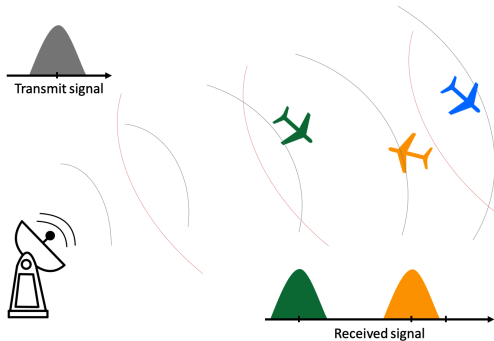
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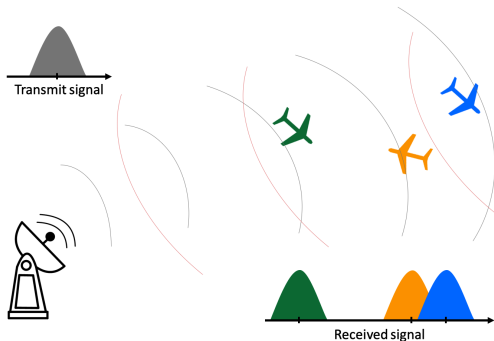
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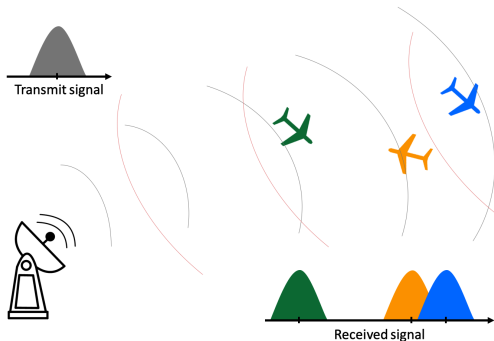
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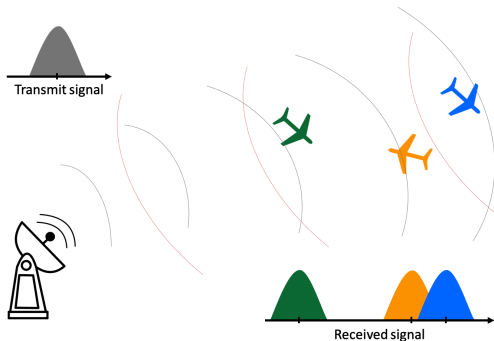


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Problem: Recover source (if unknown) and target locations.

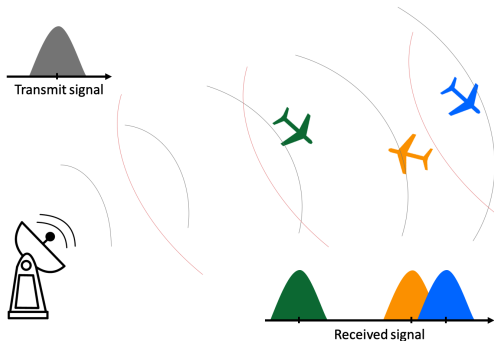
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Goal: Design a *hardware-efficient* and *data-driven* compression to enable recovery from compressed measurements.

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Multichannel Blind Deconvolution (MBD)

Sparse-MBD



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Given $n = 1, \dots, N$ receiver channels,

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Challenges:

- Requires access to full measurements \mathbf{y}^n .
- Computationally demanding.

Multichannel Blind Deconvolution (MBD)

Compressive sparse-MBD



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Recover \mathbf{s} and \mathbf{x}^n from *compressive* measurements $\mathbf{z}^n = \Phi \mathbf{y}^n$.

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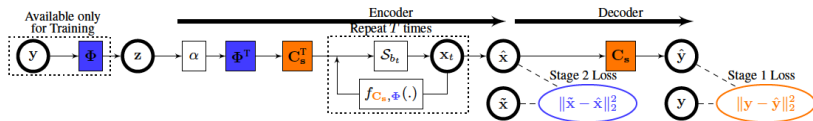
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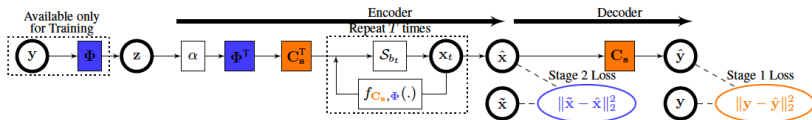
Prior works:

- Pick Φ as a random matrix [1]:
 - fast ✓, not hardware-efficient ✗
- Design a *structured* Φ [2]:
 - slow ✗, hardware-efficient ✓

Learned Structured compressive Multichannel Blind Deconvolution

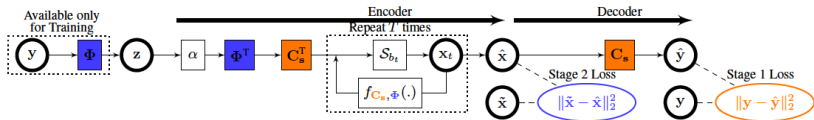


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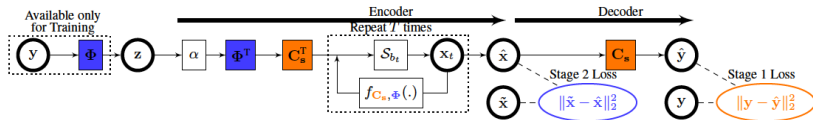
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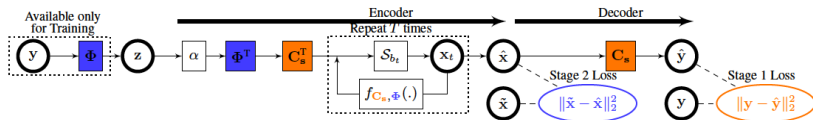
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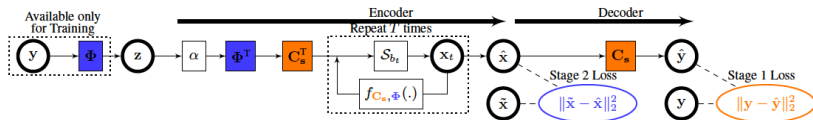
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Learned Structured compressive Multichannel Blind Deconvolution



- An unfolding neural network
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Learned Structured compressive Multichannel Blind Deconvolution



- An unfolding neural network
 - Fast and computational efficient ✓
- Learned structured compression
 - Hardware-efficient ✓
 - Superior performance against prior works ✓

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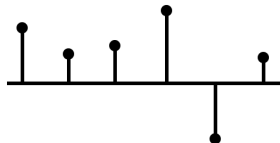
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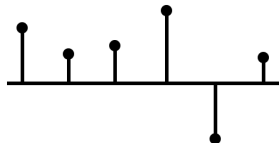
Full Measurements



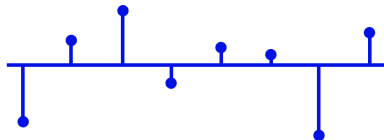
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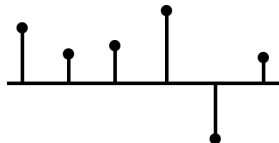
Compression Filter



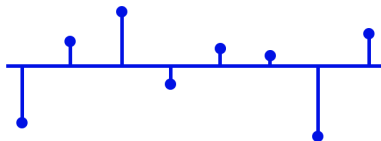
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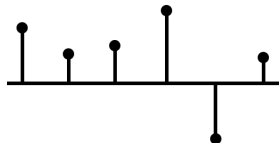
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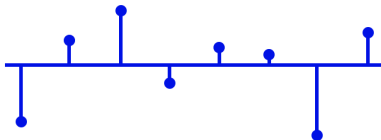
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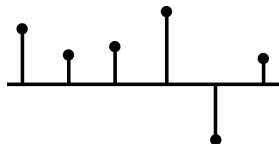
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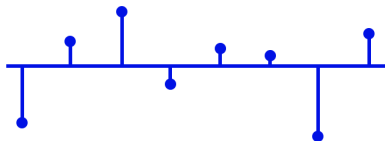
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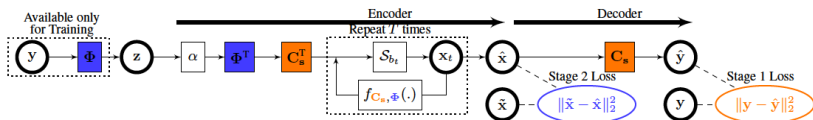
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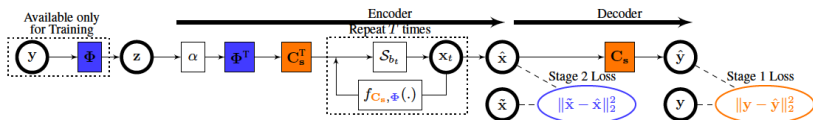


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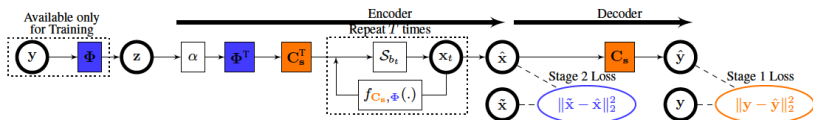


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Unfolding neural network:

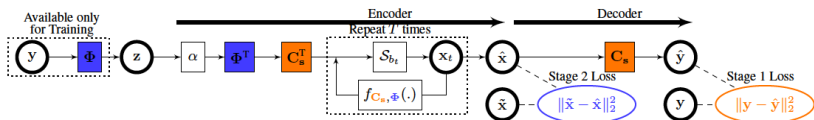
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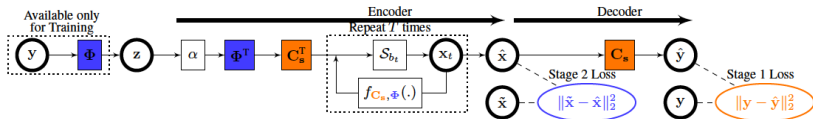
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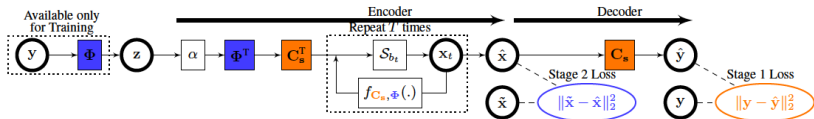
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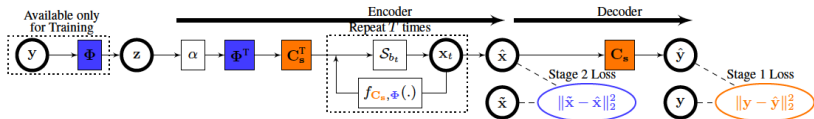
Unfolding neural network:

- Encoder: proximal gradient descent to map compressed measurements \mathbf{z}^n to target locations \mathbf{x}^n .
- Decoder: use the source \mathbf{C}_s to reconstruct full measurements \mathbf{y}^n .



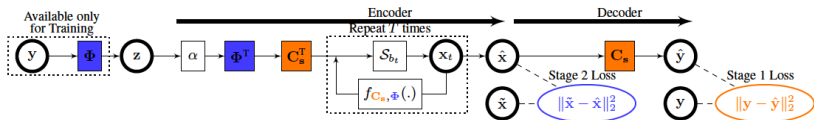


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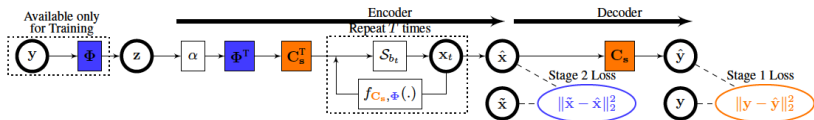
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- Train with full measurements to recover source C_s (i.e., set $\Phi = I$).



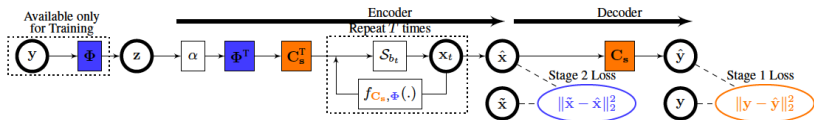
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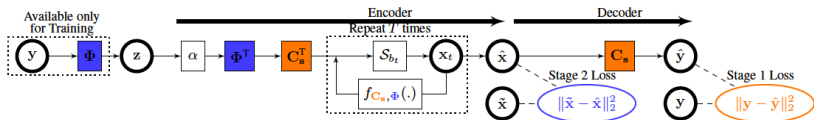
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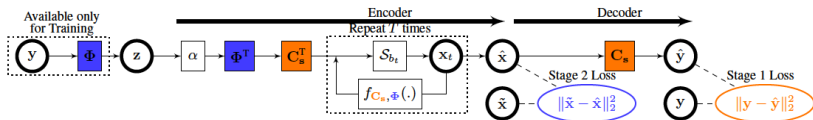


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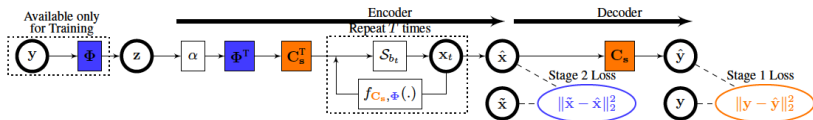


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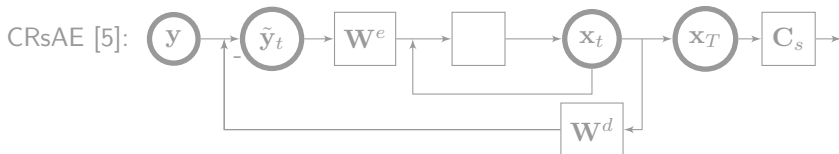
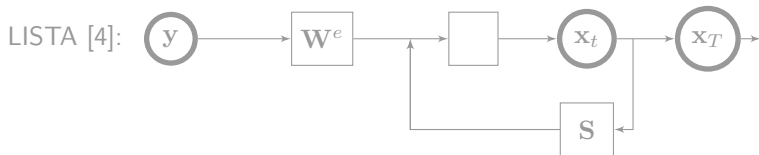
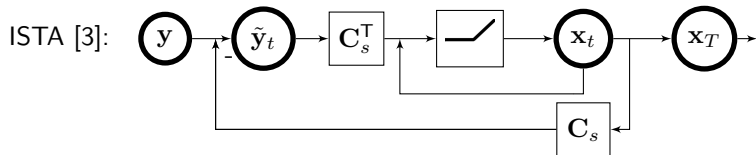
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- Backward pass: Learn compression Φ .

Prior Works on Unfolding Networks



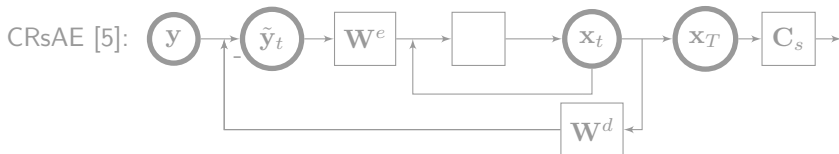
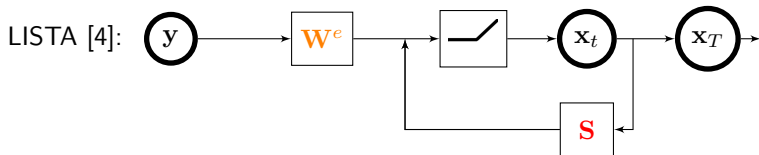
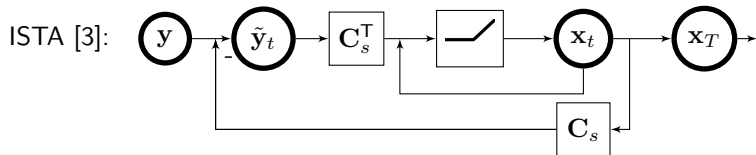
Solve sparse coding by iterative proximal gradient algorithm.



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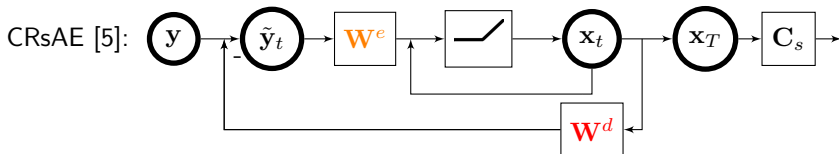
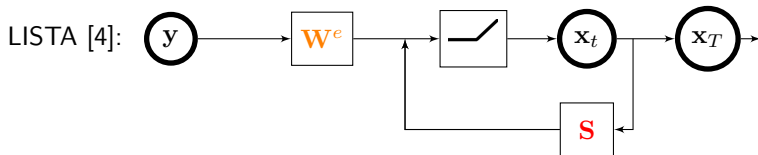
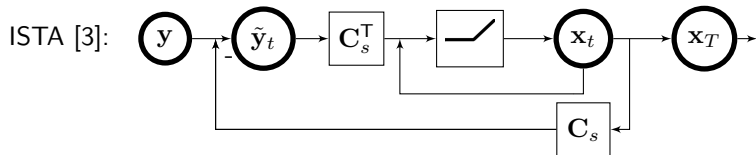
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Prior Works on Unfolding Networks



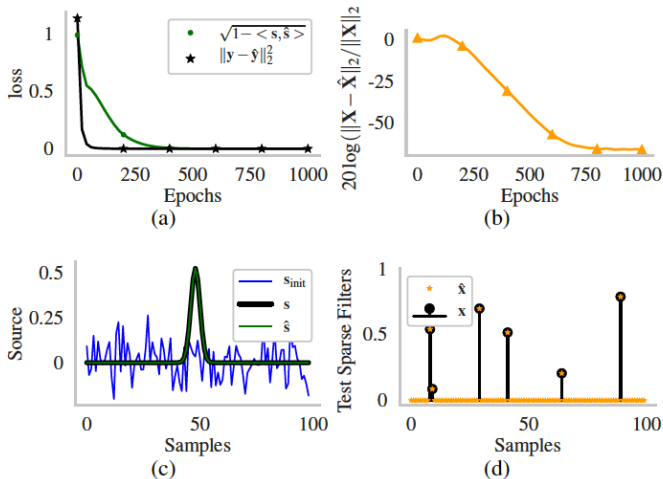
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- 1 Motivation
- 2 Multichannel Blind Deconvolution
- 3 Learned Structured Compressive Multichannel Blind Deconvolution (LS-MBD)
- 4 Results**
- 5 Conclusion

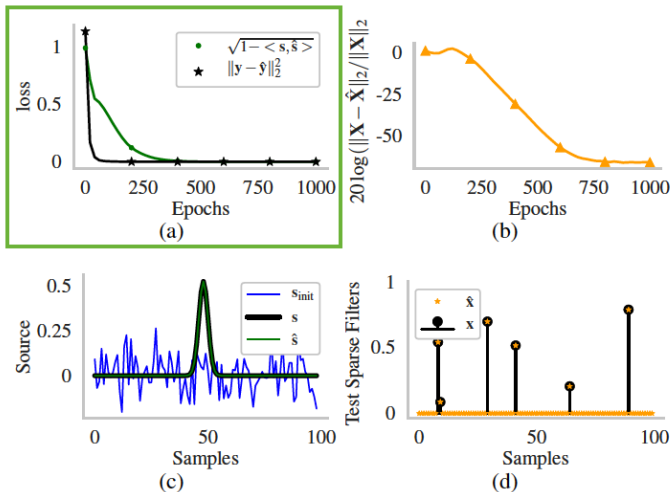
Results

Recovery performance (I)



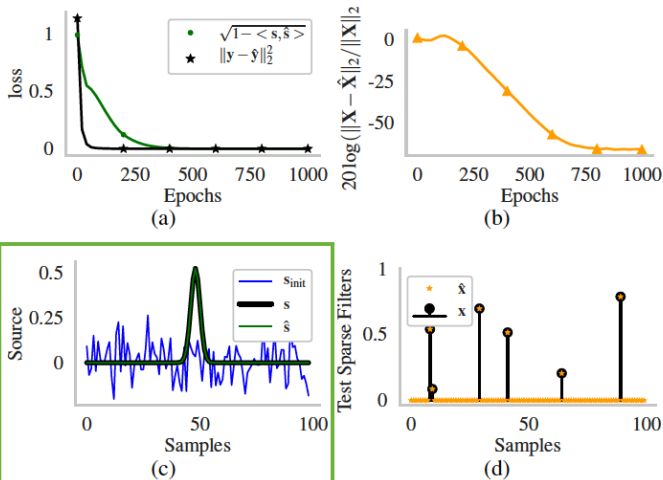
Results

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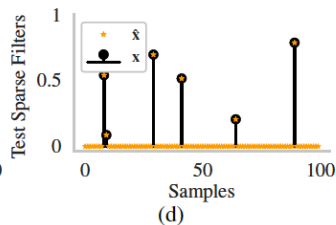
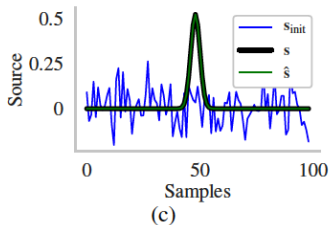
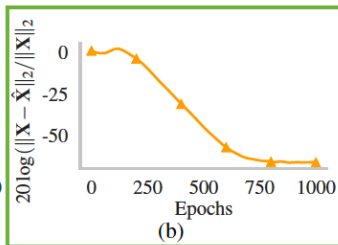
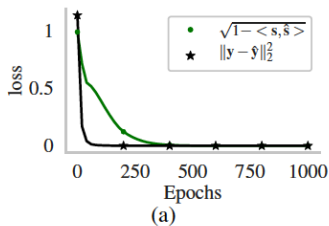
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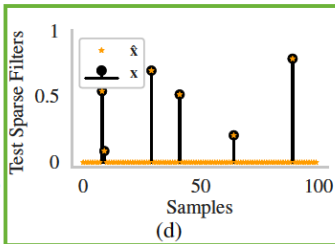
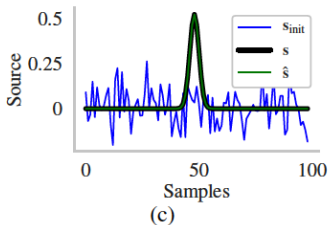
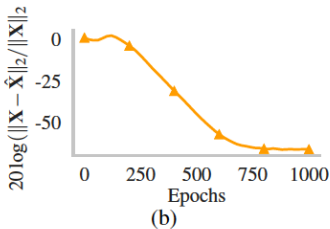
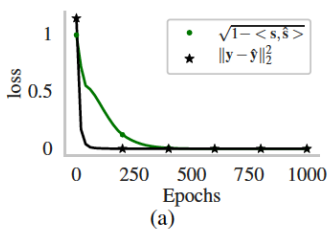
Results

Recovery performance (I)



Results

Recovery performance (I)



- **LS-MBD**: Φ is learned and structured.
- **LS-MBD-L**: Φ is learned and structured (relaxed network as in LISTA).
- **GS-MBD**: Φ is random Gaussian and structured.
- **FS-MBD**: Φ is designed, fixed, and structured.
- **G-MBD**: Φ is random Gaussian matrix.

Sparse code recovery error

| CR [%] | M_z | G-MBD | GS-MBD | FS-MBD | LS-MBD | LS-MBD-L |
|--------|-------|---------------|--------|--------|---------------|----------|
| 50 | 99 | -54.05 | -44.93 | -43.96 | -53.27 | -26.54 |
| 40.4 | 80 | -55.07 | -40.55 | -26.52 | -52.80 | - |
| 35.35 | 70 | -52.43 | -40.00 | -22.76 | -51.50 | - |
| 31.31 | 62 | -53.63 | -37.13 | -21.86 | -54.71 | - |
| 25.25 | 50 | -53.36 | -28.57 | -8.40 | -51.41 | - |
| 23.74 | 47 | -50.60 | -26.11 | -6.84 | -50.35 | - |
| 22.72 | 45 | -52.98 | -23.17 | -6.14 | -43.61 | - |
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| Method \ Cost | Memory Storage | Complexity |
|---------------|----------------|-------------------|
| Structured | $O(M_h)$ | $O(M_h \log M_h)$ |
| Unstructured | $O(M_y M_z)$ | $O(M_y M_z)$ |

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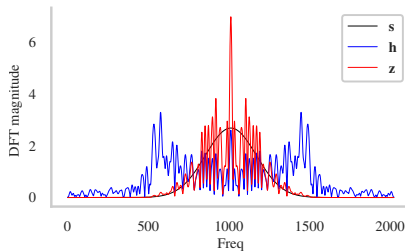
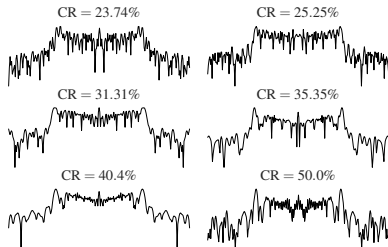
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| Speed \ Method | G-MBD | FS-MBD | LS-MBD | LS-MBD-L |
|----------------|--------|--------|--------|---------------|
| runtime [s] | 4.9087 | 164 | 5.4204 | 0.0028 |

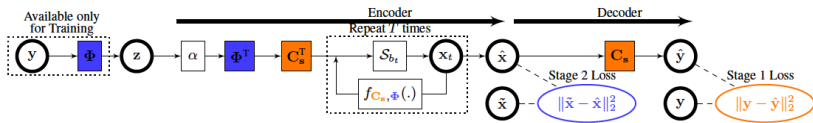
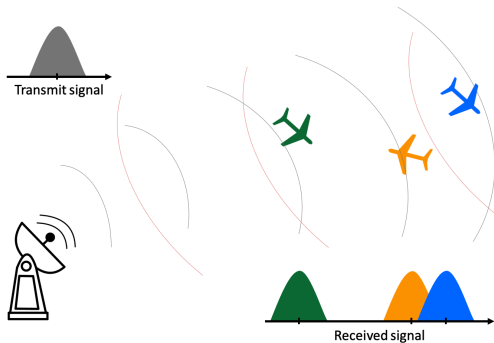
Results

Compression visualizations



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Conclusion





T. Chang, B. Tolooshams, and D. Ba, "Randnet: Deep learning with compressed measurements of images," in *Proc. Workshop on Machine Learning for Signal Process. (MLSP)*, pp. 1–6, 2019.



S. Mulleti, K. Lee, and Y. C. Eldar, "Identifiability conditions for compressive multichannel blind deconvolution," *IEEE Trans. Signal Process.*, vol. 68, pp. 4627–4642, 2020.



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